



Visual Story for *Waves*

Created by Alice Mary Cooper

Produced by Independent Arts Projects

Visual Story written by Naomi O Kelly



Waves is a solo theatre show, performed by an actor called Kerry. In the show, Kerry tells the life story of a woman named Elizabeth Mary Moncello.

The show is about 55 minutes long.

When you enter the room, you'll see seats for the audience. In front of the seats, you'll see Kerry with a chair, a table, and a few objects



Depending on what the room is like, you might also see Thom or Sophie, sitting at a table like this.

Thom and Sophie's job is to use the equipment on the table to make the lighting and sound happen in the show.

During the show there will be lights on Kerry. These might get brighter, darker, or change colour throughout.



At times during the show, there will be music or sound effects. For example, you will hear bubbly underwater sounds; the sound of a man talking on the radio; a boat horn; and the sound of people clapping. There are other sound effects too.

As Kerry tells the story, she will change the volume of her voice. Sometimes she will yell, or speak in a high-pitched, squeaky voice. Sometimes, she will breathe in an exaggerated way.

None of these noises lasts for long. **If any of these noises are uncomfortable for you, you can cover or block your ears.**

Kerry plays a few different characters during the show. For example, as well as playing herself, she plays: *Elizabeth*, Elizabeth's brother *Eddie*, a fish, a dolphin, a doctor, a penguin, and a woman called *Fanny Durack*.

When Kerry changes character, she shows this by changing the way she moves her body, the way she uses her voice, and her facial expression.



In one scene, the character *Eddie* pretends to 'bowl' pebbles, as if he is playing a game of cricket. To show us this, Kerry swings her arm in a circle, holding a red ball. It might seem as if she is going to let go of the ball in the direction of the audience, but she does not let go of the ball and it does not ever go into the audience.

When Kerry does this movement, she says "bowl!" loudly.



There is a scene that some people in the audience might find a bit unpleasant:

In this scene, the character *Elizabeth* wants to learn to swim underwater, the way that fish do. She notices that fish have openings called gills on the sides of their bodies to help them breathe underwater. So, she decides that she needs openings like this herself. She pretends to make cuts on the sides of her own body and then tries to swim.

She quickly realises that this was a mistake! The music here sounds a bit unsettling and 'wobbly'. *Elizabeth* feels faint. She leaves the water and quickly sees a doctor. The doctor helps her and she gets better soon.

If you don't want to hear this scene, you can cover or block your ears.





There is another scene that might cause some people to feel a bit tense, or sad. In the scene, the character *Eddie* goes into the sea but he cannot swim and he drowns in the water. *Elizabeth* tries to save him, but she's not able to. The sound effects include some tense music and the bubbly sound of water.

After this, *Elizabeth* is feeling upset about *Eddie*, so she shouts 'I hate you' repeatedly, towards the audience. She is really shouting at the sea. She feels like the sea took Eddie away.

You can cover or block your ears if you don't want to listen to this part of the show. This is only a short scene.

At the end of the show, the character of *Elizabeth* swims out to sea. You will hear soft music and the sound of the character's breathing.

When the music ends and you can't hear the sound of the breath anymore, the show has finished. In some venues also, the lighting might go dark for a few moments.

The audience will usually clap their hands to thank Kerry for doing the show. You can do this too if you'd like to. If the lighting has gone dark, it will become bright again. Kerry will bow to the audience.

We hope you enjoy the show!



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